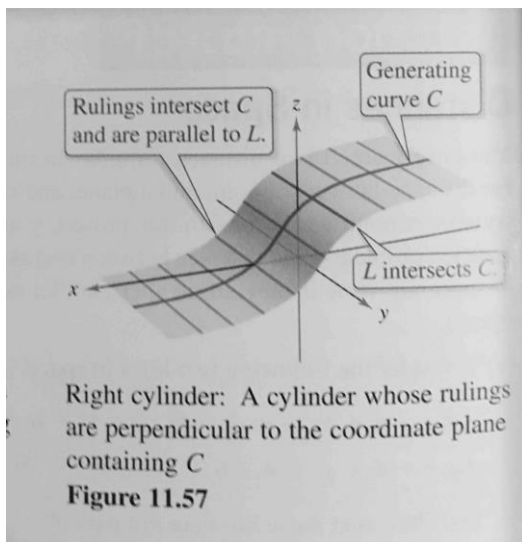


Definition of a Cylinder

Let C be a curve in a plane and let L be a line not in a parallel plane. The set of all lines parallel to L and intersecting C is a **cylinder**. The curve C is the **generating curve** (or **directrix**) of the cylinder, and the parallel lines are **rulings**.



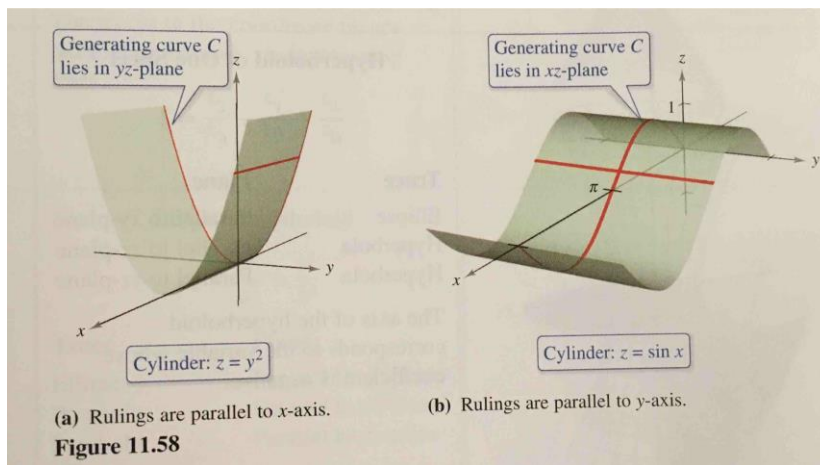
Equations of Cylinders

The equation of a cylinder whose rulings are parallel to one of the coordinate axes contains only the variables corresponding to the other two axes.

EXAMPLE 1**Sketching a Cylinder**

Sketch the surface represented by each equation.

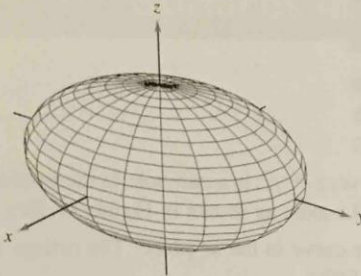
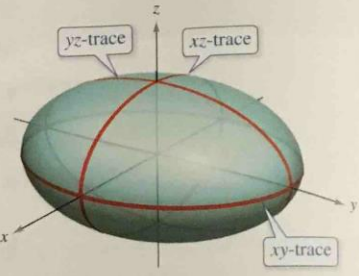
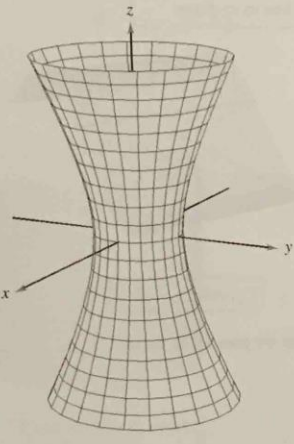
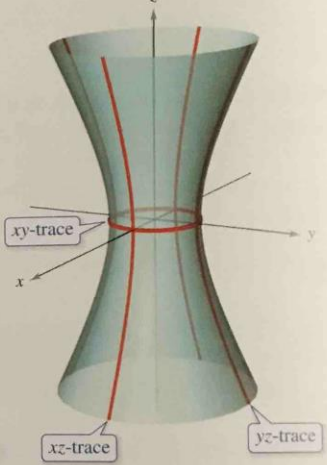
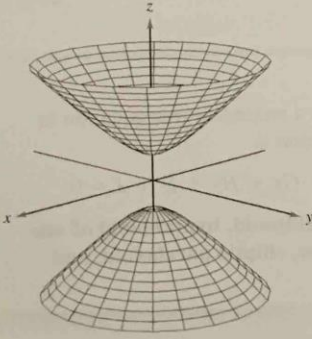
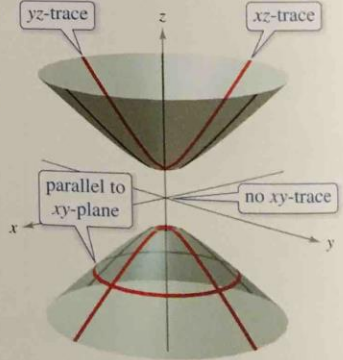
a. $z = y^2$ **b.** $z = \sin x, \quad 0 \leq x \leq 2\pi$

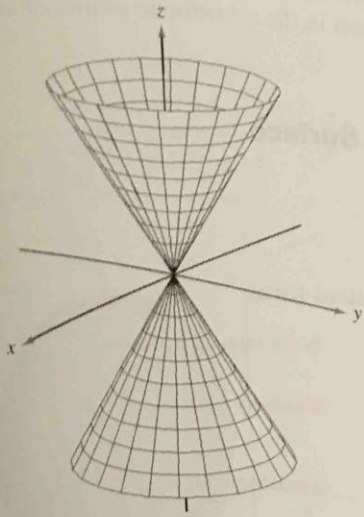
**Quadric Surface**

The equation of a **quadric surface** in space is a second-degree equation in three variables. The **general form** of the equation is

$$Ax^2 + By^2 + Cz^2 + Dxy + Exz + Fyz + Gx + Hy + Iz + J = 0.$$

There are six basic types of quadric surfaces: **ellipsoid, hyperboloid of one sheet, hyperboloid of two sheets, elliptic cone, elliptic paraboloid, and hyperbolic paraboloid.**

	<p style="text-align: center;">Ellipsoid</p> $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ <p>Trace Ellipse Ellipse Ellipse</p> <p>Plane Parallel to xy-plane Parallel to xz-plane Parallel to yz-plane</p> <p>The surface is a sphere when $a = b = c \neq 0$.</p>	
	<p style="text-align: center;">Hyperboloid of One Sheet</p> $\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$ <p>Trace Ellipse Hyperbola Hyperbola</p> <p>Plane Parallel to xy-plane Parallel to xz-plane Parallel to yz-plane</p> <p>The axis of the hyperboloid corresponds to the variable whose coefficient is negative.</p>	
	<p style="text-align: center;">Hyperboloid of Two Sheets</p> $\frac{z^2}{c^2} - \frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$ <p>Trace Ellipse Hyperbola Hyperbola</p> <p>Plane Parallel to xy-plane Parallel to xz-plane Parallel to yz-plane</p> <p>The axis of the hyperboloid corresponds to the variable whose coefficient is positive. There is no trace in the coordinate plane perpendicular to this axis.</p>	



Elliptic Cone

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 0$$

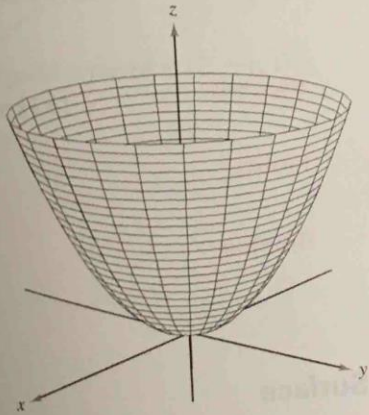
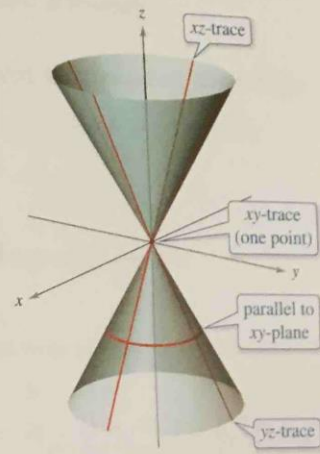
Trace

- Ellipse
- Hyperbola
- Hyperbola

Plane

- Parallel to *xy*-plane
- Parallel to *xz*-plane
- Parallel to *yz*-plane

The axis of the cone corresponds to the variable whose coefficient is negative. The traces in the coordinate planes parallel to this axis are intersecting lines.



Elliptic Paraboloid

$$z = \frac{x^2}{a^2} + \frac{y^2}{b^2}$$

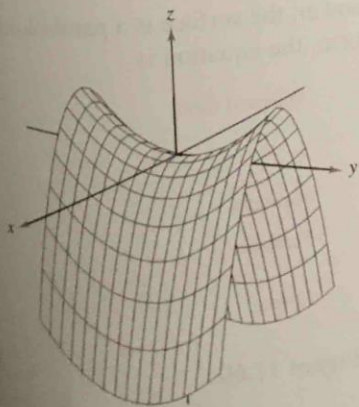
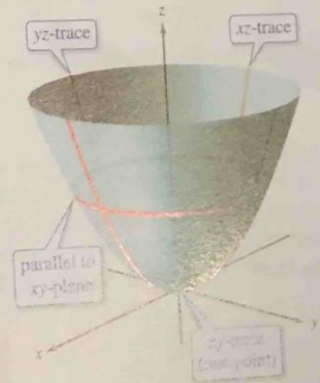
Trace

- Ellipse
- Parabola
- Parabola

Plane

- Parallel to *xy*-plane
- Parallel to *xz*-plane
- Parallel to *yz*-plane

The axis of the paraboloid corresponds to the variable raised to the first power.



Hyperbolic Paraboloid

$$z = \frac{y^2}{b^2} - \frac{x^2}{a^2}$$

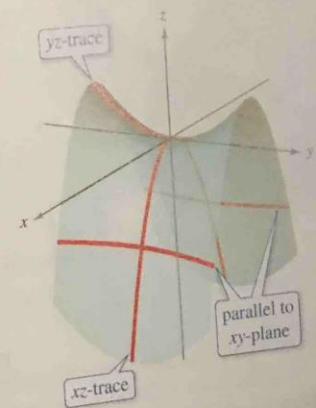
Trace

- Hyperbola
- Parabola
- Parabola

Plane

- Parallel to *xy*-plane
- Parallel to *xz*-plane
- Parallel to *yz*-plane

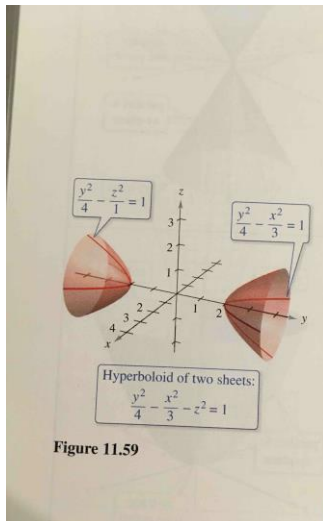
The axis of the paraboloid corresponds to the variable raised to the first power.



EXAMPLE 2**Sketching a Quadric Surface**

Classify and sketch the surface

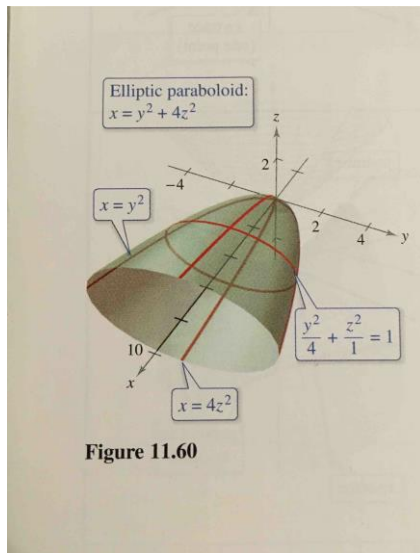
$$4x^2 - 3y^2 + 12z^2 + 12 = 0.$$



EXAMPLE 3**Sketching a Quadric Surface**

Classify and sketch the surface

$$x - y^2 - 4z^2 = 0.$$

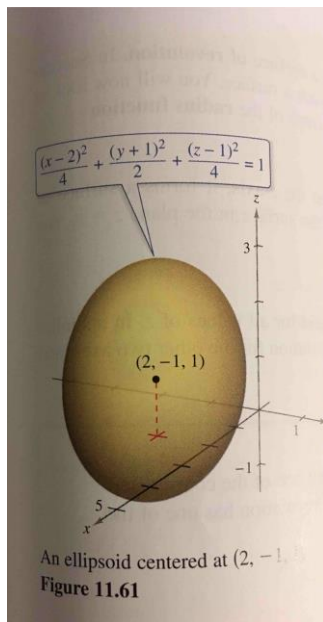


EXAMPLE 4 A Quadric Surface Not Centered at the Origin

•••▶ See LarsonCalculus.com for an interactive version of this type of example.

Classify and sketch the surface

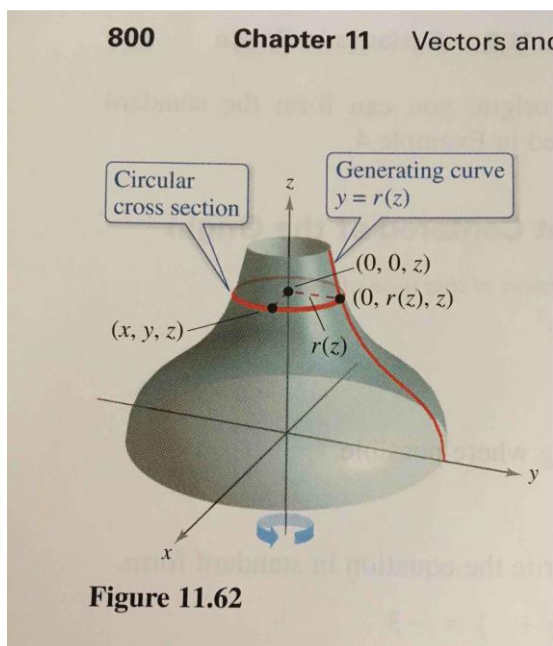
$$x^2 + 2y^2 + z^2 - 4x + 4y - 2z + 3 = 0.$$



Surface of Revolution

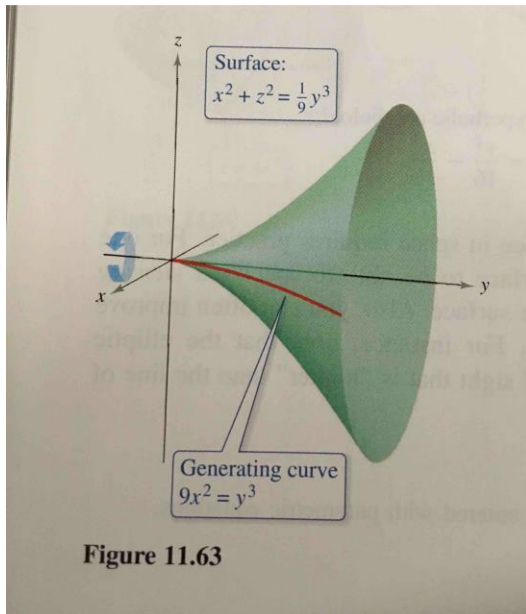
If the graph of a radius function r is revolved about one of the coordinate axes, then the equation of the resulting surface of revolution has one of the forms listed below.

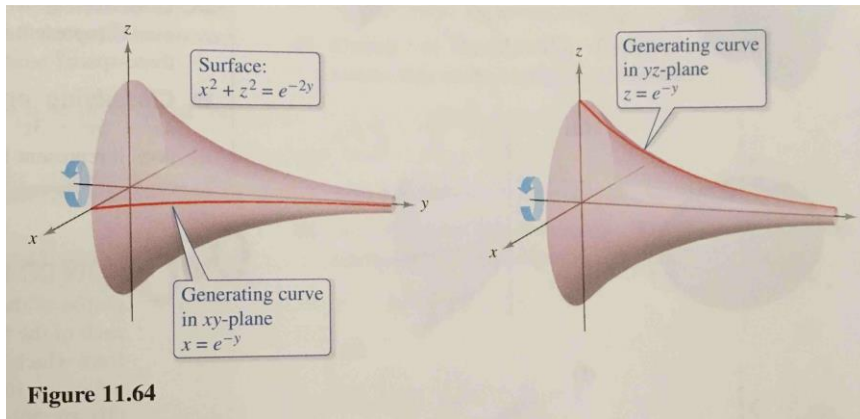
1. Revolved about the x -axis: $y^2 + z^2 = [r(x)]^2$
2. Revolved about the y -axis: $x^2 + z^2 = [r(y)]^2$
3. Revolved about the z -axis: $x^2 + y^2 = [r(z)]^2$



EXAMPLE 5 Finding an Equation for a Surface of Revolution

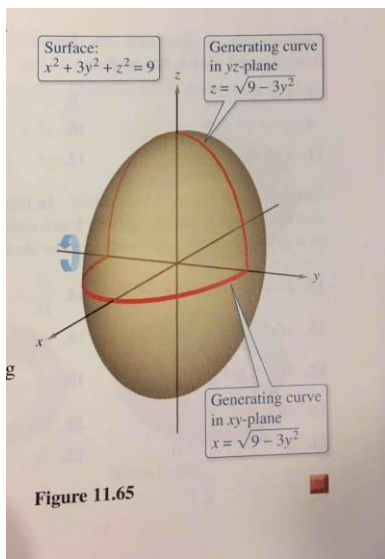
Find an equation for the surface of revolution formed by revolving (a) the graph of $y = 1/z$ about the z -axis and (b) the graph of $9x^2 = y^3$ about the y -axis.



**EXAMPLE 6****Finding a Generating Curve**

Find a generating curve and the axis of revolution for the surface

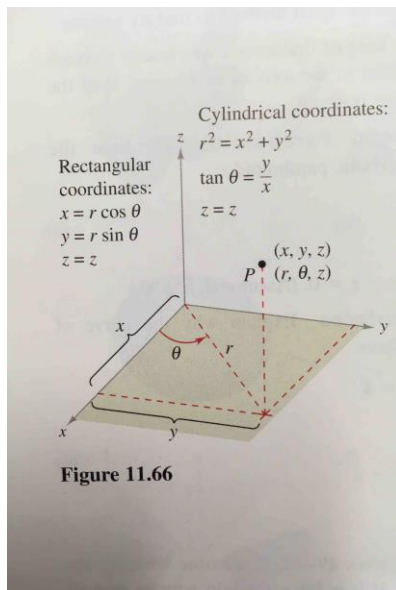
$$x^2 + 3y^2 + z^2 = 9.$$



The Cylindrical Coordinate System

In a cylindrical coordinate system, a point P in space is represented by an ordered triple (r, θ, z) .

1. (r, θ) is a polar representation of the projection of P in the xy -plane.
2. z is the directed distance from (r, θ) to P .



Cylindrical to rectangular:

$$x = r \cos \theta, \quad y = r \sin \theta, \quad z = z$$

Rectangular to cylindrical:

$$r^2 = x^2 + y^2, \quad \tan \theta = \frac{y}{x}, \quad z = z$$

EXAMPLE 1**Cylindrical-to-Rectangular Conversion**

Convert the point $(r, \theta, z) = (4, 5\pi/6, 3)$ to rectangular coordinates.

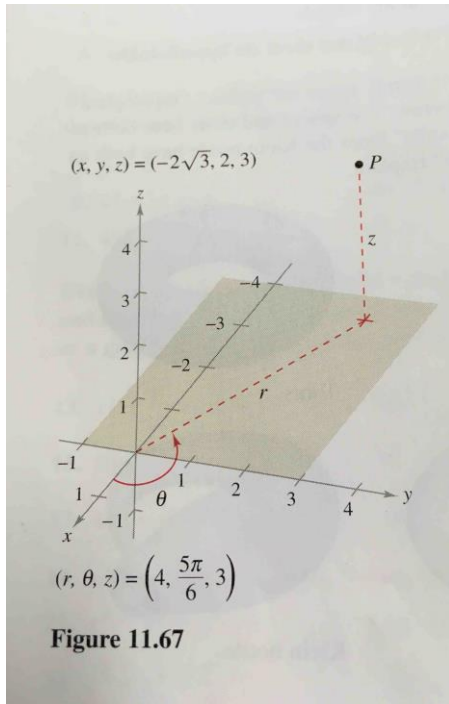


Figure 11.67

EXAMPLE 2**Rectangular-to-Cylindrical Conversion**

Convert the point

$$(x, y, z) = (1, \sqrt{3}, 2)$$

to cylindrical coordinates.

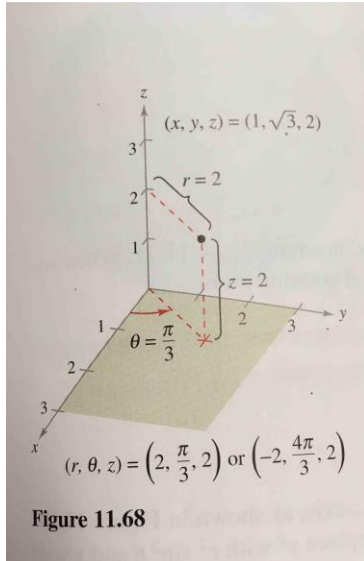
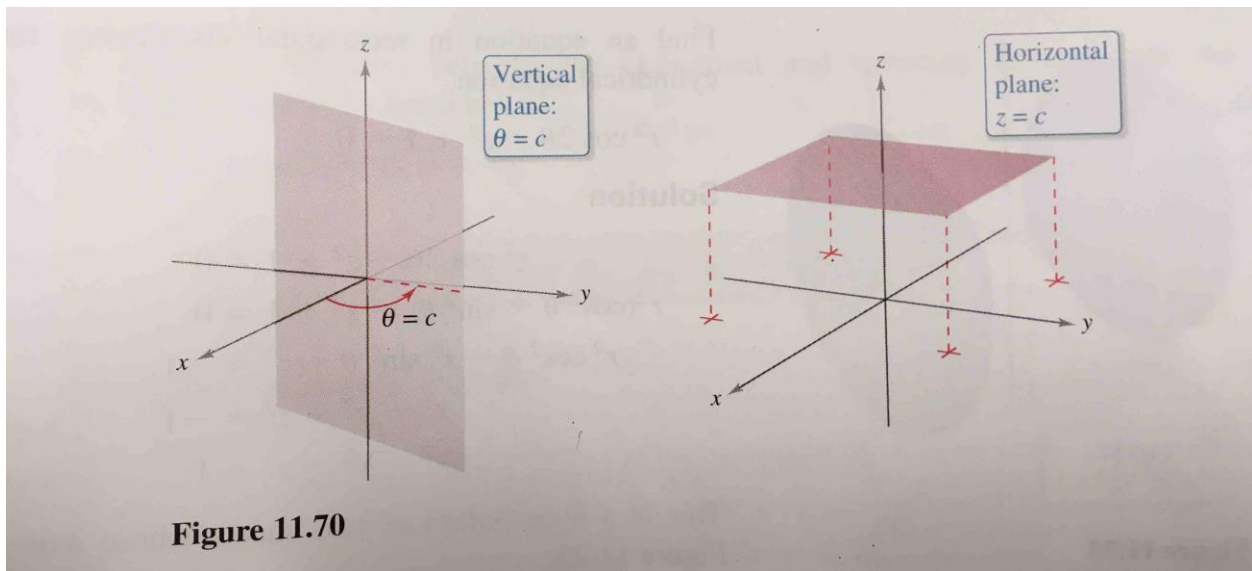
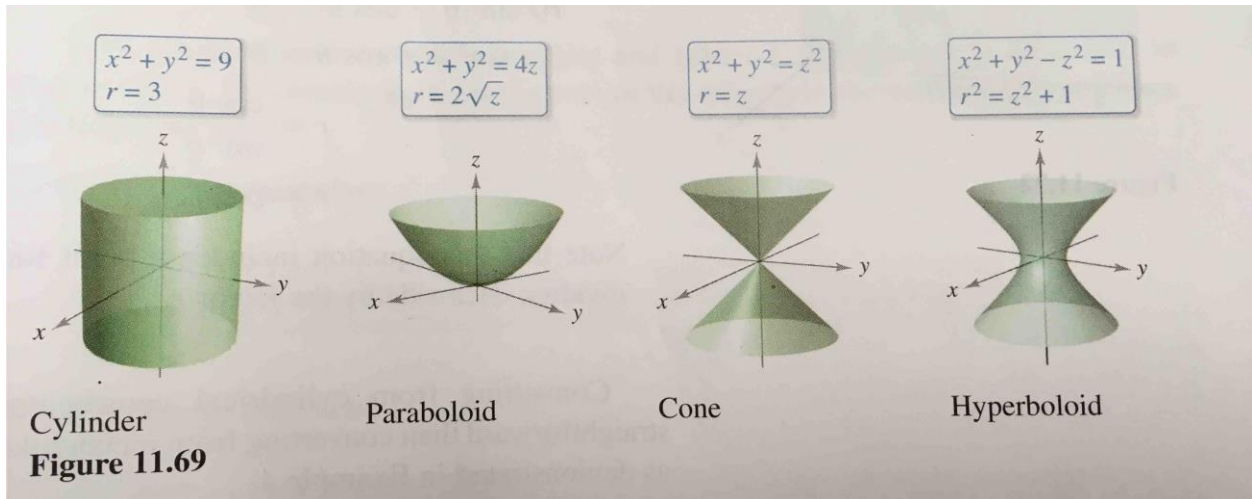


Figure 11.68

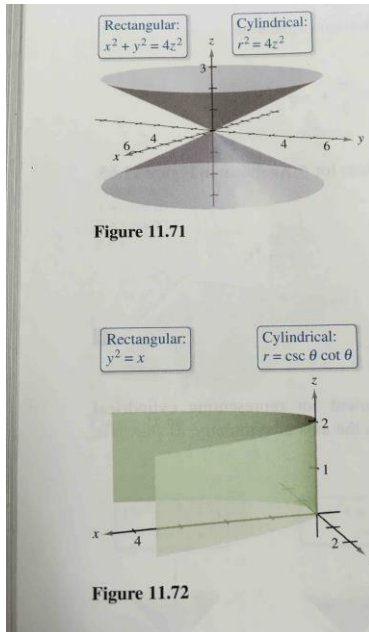


EXAMPLE 3**Rectangular-to-Cylindrical Conversion**

Find an equation in cylindrical coordinates for the surface represented by each rectangular equation.

a. $x^2 + y^2 = 4z^2$

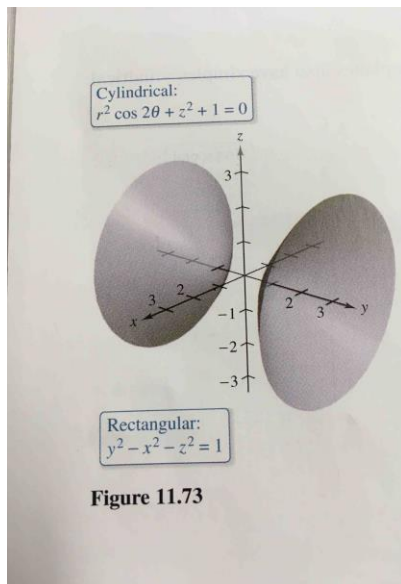
b. $y^2 = x$



EXAMPLE 4 Cylindrical-to-Rectangular Conversion

Find an equation in rectangular coordinates for the surface represented by the cylindrical equation

$$r^2 \cos 2\theta + z^2 + 1 = 0.$$



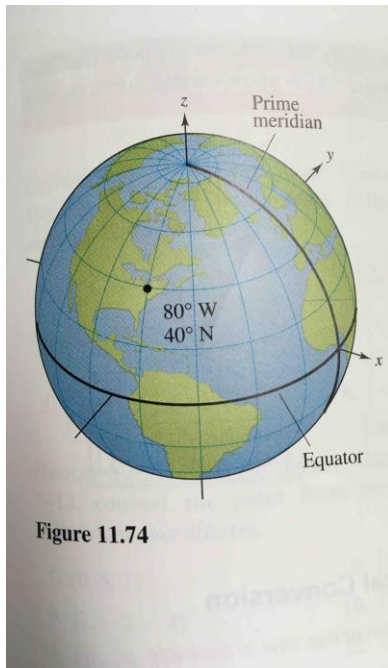


Figure 11.74

$(4000, -80^\circ, 50^\circ)$

Radius 80° clockwise from prime meridian 50° down from North Pole

The Spherical Coordinate System

In a **spherical coordinate system**, a point P in space is represented by an ordered triple (ρ, θ, ϕ) , where ρ is the lowercase Greek letter *rho* and ϕ is the lowercase Greek letter *phi*.

1. ρ is the distance between P and the origin, $\rho \geq 0$.
2. θ is the same angle used in cylindrical coordinates for $r \geq 0$.
3. ϕ is the angle *between* the positive z -axis and the line segment \overrightarrow{OP} , $0 \leq \phi \leq \pi$.

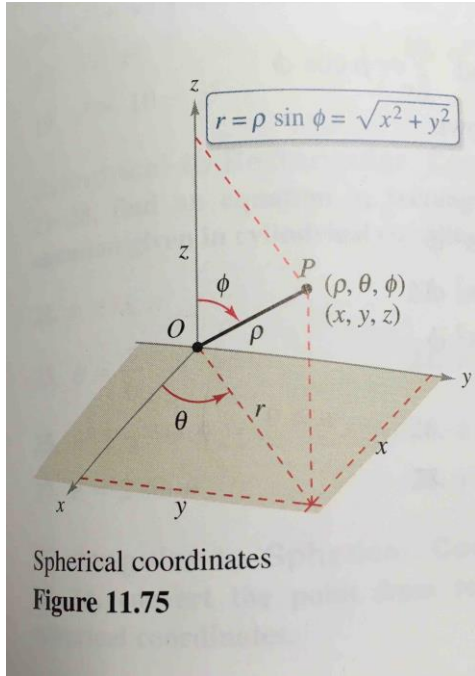
Note that the first and third coordinates, ρ and ϕ , are nonnegative.

Spherical to rectangular:

$$x = \rho \sin \phi \cos \theta, \quad y = \rho \sin \phi \sin \theta, \quad z = \rho \cos \phi$$

Rectangular to spherical:

$$\rho^2 = x^2 + y^2 + z^2, \quad \tan \theta = \frac{y}{x}, \quad \phi = \arccos\left(\frac{z}{\sqrt{x^2 + y^2 + z^2}}\right)$$

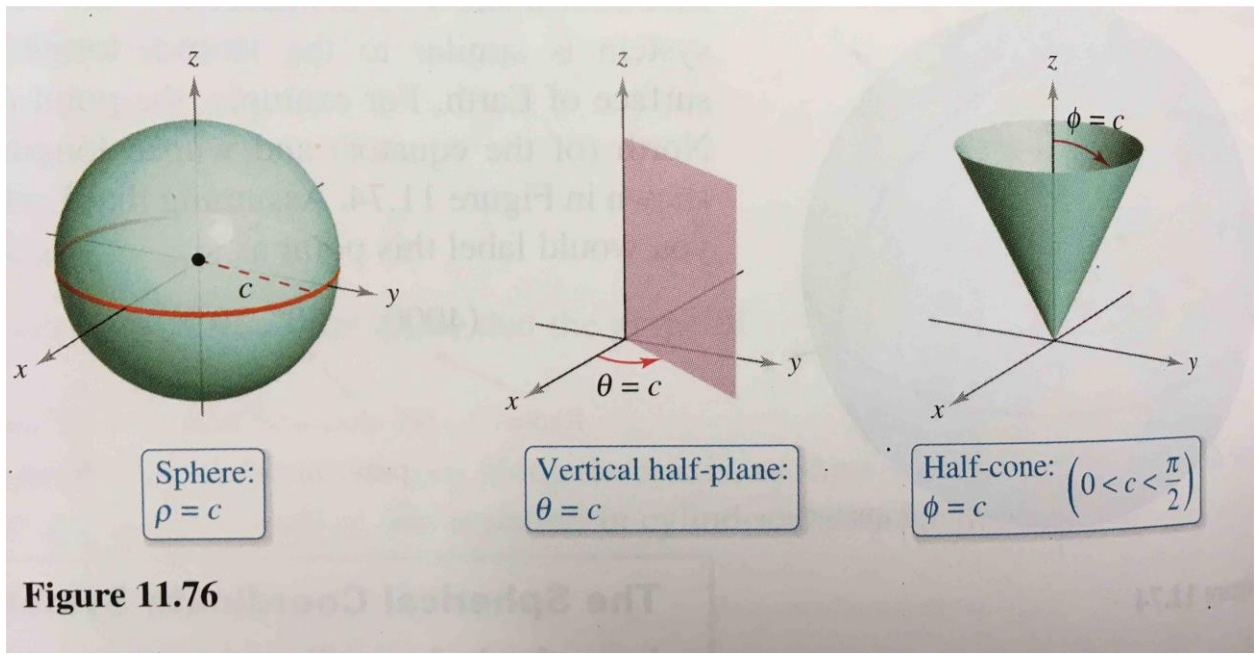


Spherical to cylindrical ($r \geq 0$):

$r^2 = \rho^2 \sin^2 \phi, \quad \theta = \theta, \quad z = \rho \cos \phi$

Cylindrical to spherical ($r \geq 0$):

$\rho = \sqrt{r^2 + z^2}, \quad \theta = \theta, \quad \phi = \arccos\left(\frac{z}{\sqrt{r^2 + z^2}}\right)$

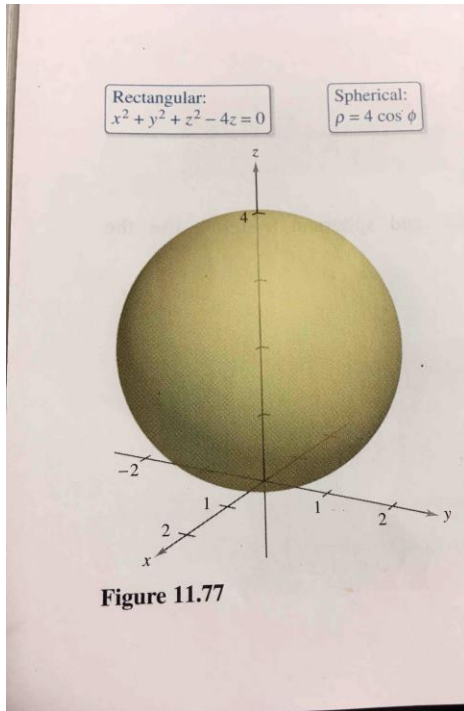


EXAMPLE 5**Rectangular-to-Spherical Conversion**

••••▶ See LarsonCalculus.com for an interactive version of this type of example.

Find an equation in spherical coordinates for the surface represented by each rectangular equation.

- a. Cone: $x^2 + y^2 = z^2$ b. Sphere: $x^2 + y^2 + z^2 - 4z = 0$



Definition of Vector-Valued Function

A function of the form

$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} \quad \text{Plane}$$

or

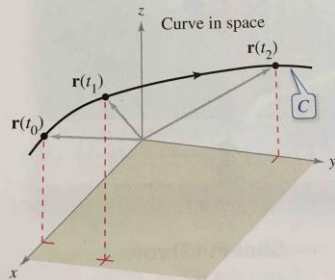
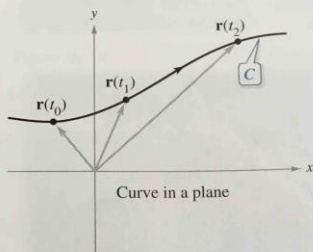
$$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k} \quad \text{Space}$$

is a **vector-valued function**, where the **component functions** f , g , and h are real-valued functions of the parameter t . Vector-valued functions are sometimes denoted as

$$\mathbf{r}(t) = \langle f(t), g(t) \rangle \quad \text{Plane}$$

or

$$\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle. \quad \text{Space}$$



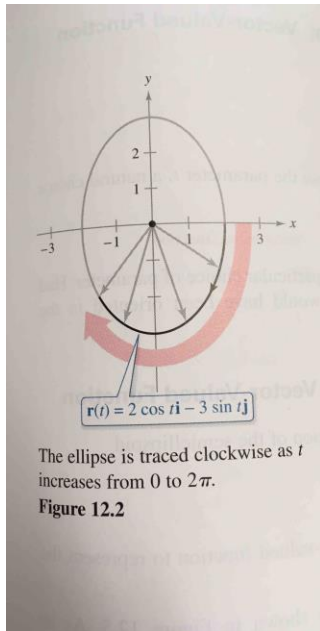
Curve C is traced out by the terminal point of position vector $\mathbf{r}(t)$.

Figure 12.1

EXAMPLE 1 Sketching a Plane Curve

Sketch the plane curve represented by the vector-valued function

$$\mathbf{r}(t) = 2 \cos t \mathbf{i} - 3 \sin t \mathbf{j}, \quad 0 \leq t \leq 2\pi. \quad \text{Vector-valued function}$$

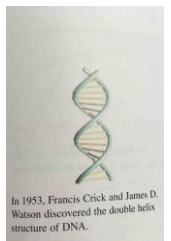
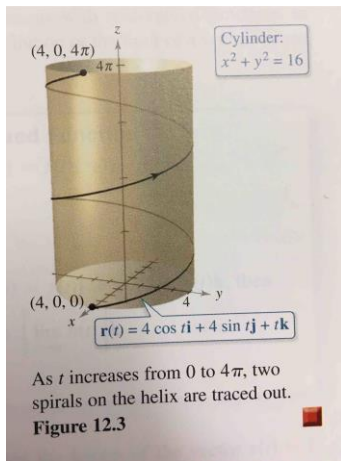


EXAMPLE 2 Sketching a Space Curve

•••▶ See LarsonCalculus.com for an interactive version of this type of example.

Sketch the space curve represented by the vector-valued function

$$\mathbf{r}(t) = 4 \cos t \mathbf{i} + 4 \sin t \mathbf{j} + t \mathbf{k}, \quad 0 \leq t \leq 4\pi. \quad \text{Vector-valued function}$$

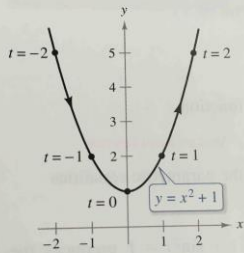


EXAMPLE 3**Representing a Graph: Vector-Valued Function**

Represent the parabola

$$y = x^2 + 1$$

by a vector-valued function.



There are many ways to parametrize this graph. One way is to let $x = t$.

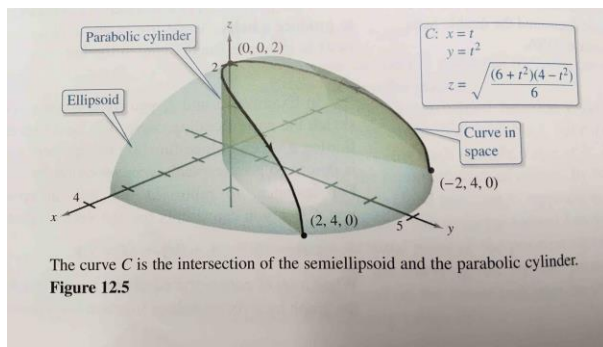
Figure 12.4

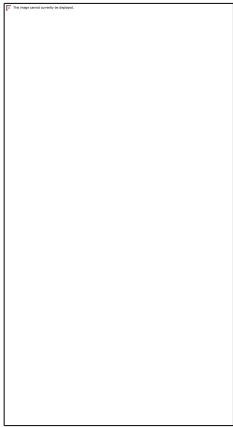
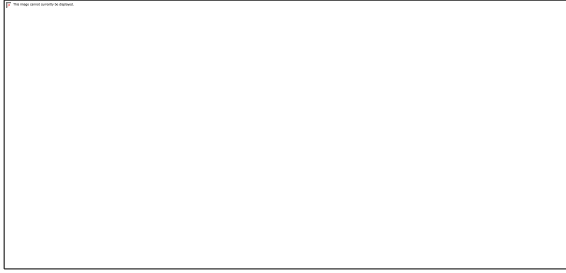
EXAMPLE 4**Representing a Graph: Vector-Valued Function**

Sketch the space curve C represented by the intersection of the semiellipsoid

$$\frac{x^2}{12} + \frac{y^2}{24} + \frac{z^2}{4} = 1, \quad z \geq 0$$

and the parabolic cylinder $y = x^2$. Then find a vector-valued function to represent the graph.





Definition of Continuity of a Vector-Valued Function

A vector-valued function \mathbf{r} is **continuous at the point** given by $t = a$ when the limit of $\mathbf{r}(t)$ exists as $t \rightarrow a$ and

$$\lim_{t \rightarrow a} \mathbf{r}(t) = \mathbf{r}(a).$$

A vector-valued function \mathbf{r} is **continuous on an interval** I when it is continuous at every point in the interval.

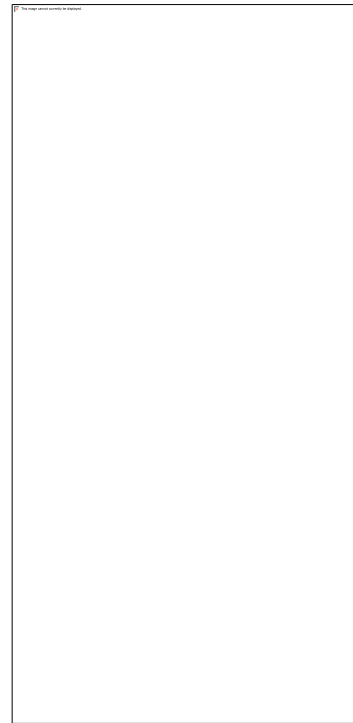
EXAMPLE 5

Continuity of a Vector-Valued Function

Discuss the continuity of the vector-valued function

$$a = 4 \quad \mathbf{r}(t) = t\mathbf{i} + a\mathbf{j} + (a^2 - t^2)\mathbf{k} \quad a \text{ is a constant.}$$

at $t = 0$.



EXAMPLE 6**Continuity of a Vector-Valued Function**

Determine the interval(s) on which the vector-valued function

$$\mathbf{r}(t) = t\mathbf{i} + \sqrt{t+1}\mathbf{j} + (t^2 + 1)\mathbf{k}$$

is continuous.