#### **Definition of Dot Product**

The **dot product** of  $\mathbf{u} = \langle u_1, u_2 \rangle$  and  $\mathbf{v} = \langle v_1, v_2 \rangle$  is

$$\mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2.$$

The **dot product** of  $\mathbf{u} = \langle u_1, u_2, u_3 \rangle$  and  $\mathbf{v} = \langle v_1, v_2, v_3 \rangle$  is

$$\mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2 + u_3 v_3.$$

### THEOREM 11.4 Properties of the Dot Product

Let  $\mathbf{u}$ ,  $\mathbf{v}$ , and  $\mathbf{w}$  be vectors in the plane or in space and let c be a scalar.

1. 
$$\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$$

**Commutative Property** 

1. 
$$\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$$
  
2.  $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$   
3.  $c(\mathbf{u} \cdot \mathbf{v}) = c\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot c\mathbf{v}$   
4.  $0 \cdot \mathbf{v} = 0$   
5.  $\mathbf{v} \cdot \mathbf{v} = \|\mathbf{v}\|^2$ 

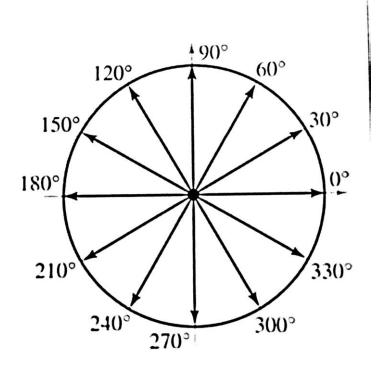
Distributive Property

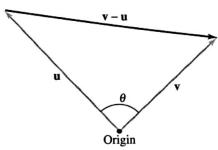
3. 
$$c(\mathbf{u} \cdot \mathbf{v}) = c\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot c\mathbf{v}$$

$$4. \ 0 \cdot \mathbf{v} = 0$$

5. 
$$\mathbf{v} \cdot \mathbf{v} = \|\mathbf{v}\|^2$$







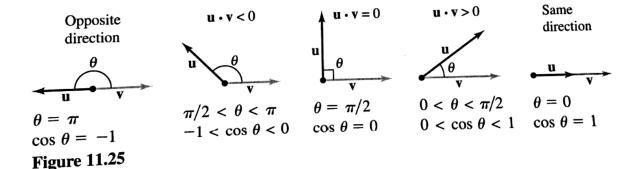
The angle between two vectors

**Figure 11.24** 

# THEOREM 11.5 Angle Between Two Vectors

If  $\theta$  is the angle between two nonzero vectors **u** and **v**, where  $0 \le \theta \le \pi$ , then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}.$$



# **Finding Dot Products**

Let  $\mathbf{u} = \langle 2, -2 \rangle$ ,  $\mathbf{v} = \langle 5, 8 \rangle$ , and  $\mathbf{w} = \langle -4, 3 \rangle$ .

## **Definition of Orthogonal Vectors**

The vectors  $\mathbf{u}$  and  $\mathbf{v}$  are orthogonal when  $\mathbf{u} \cdot \mathbf{v} = 0$ .

### Finding the Angle Between Two Vectors

•••• See LarsonCalculus.com for an interactive version of this type of example.

For  $\mathbf{u} = \langle 3, -1, 2 \rangle$ ,  $\mathbf{v} = \langle -4, 0, 2 \rangle$ ,  $\mathbf{w} = \langle 1, -1, -2 \rangle$ , and  $\mathbf{z} = \langle 2, 0, -1 \rangle$ , find the angle between each pair of vectors.

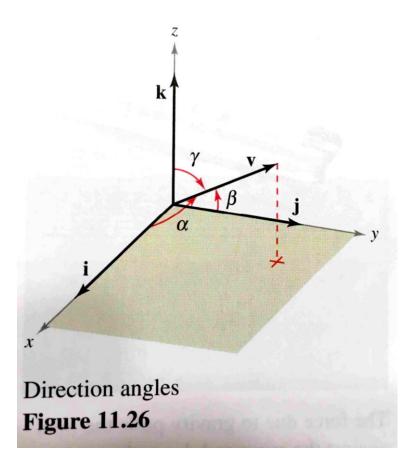
a. u and v b. u and w c. v and z

 $\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$ 

Alternative form of dot product

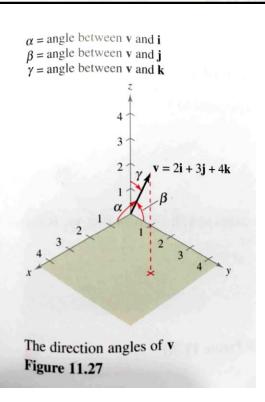
# **Alternative Form of the Dot Product**

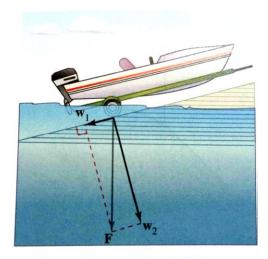
Given that  $\|\mathbf{u}\| = 10$ ,  $\|\mathbf{v}\| = 7$ , and the angle between  $\mathbf{u}$  and  $\mathbf{v}$  is  $\pi/4$ , find  $\mathbf{u} \cdot \mathbf{v}$ .



#### **Finding Direction Angles**

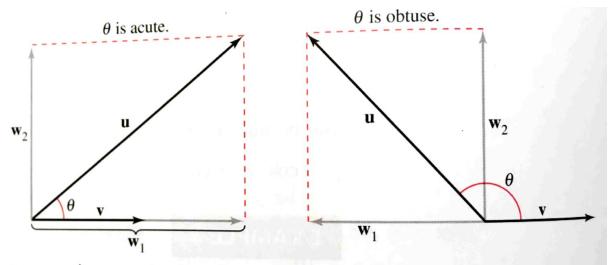
Find the direction cosines and angles for the vector  $\mathbf{v} = 2\mathbf{i} + 3\mathbf{j} + 4\mathbf{k}$ , and show that  $\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$ .





The force due to gravity pulls the boat against the ramp and down the ramp.

Figure 11.28



 $\mathbf{w}_1 = \text{proj}_{\mathbf{v}} \mathbf{u} = \text{projection of } \mathbf{u} \text{ onto } \mathbf{v} = \text{vector component of } \mathbf{u} \text{ along } \mathbf{v}$  $\mathbf{w}_2 = \text{vector component of } \mathbf{u} \text{ orthogonal to } \mathbf{v}$ 

**Figure 11.29** 

# **Definitions of Projection and Vector Components**

Let **u** and **v** be nonzero vectors. Moreover, let

$$\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$$

where  $\mathbf{w}_1$  is parallel to  $\mathbf{v}$  and  $\mathbf{w}_2$  is orthogonal to  $\mathbf{v}$ , as shown in Figure 11.29.

- 1.  $\mathbf{w}_1$  is called the **projection of u onto v** or the **vector component of u along v**, and is denoted by  $\mathbf{w}_1 = \text{proj}_{\mathbf{v}}\mathbf{u}$ .
- 2.  $\mathbf{w}_2 = \mathbf{u} \mathbf{w}_1$  is called the vector component of  $\mathbf{u}$  orthogonal to  $\mathbf{v}$ .

#### **EXAMPLE 5**

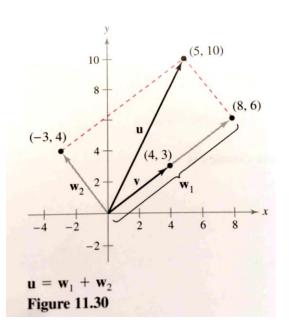
#### Finding a Vector Component of u Orthogonal to v

Find the vector component of  $\mathbf{u} = \langle 5, 10 \rangle$  that is orthogonal to  $\mathbf{v} = \langle 4, 3 \rangle$ , given that

$$\mathbf{w}_1 = \text{proj}_{\mathbf{v}} \mathbf{u} = \langle 8, 6 \rangle$$

and

$$\mathbf{u} = \langle 5, 10 \rangle = \mathbf{w}_1 + \mathbf{w}_2.$$



#### THEOREM 11.6 Projection Using the Dot Product

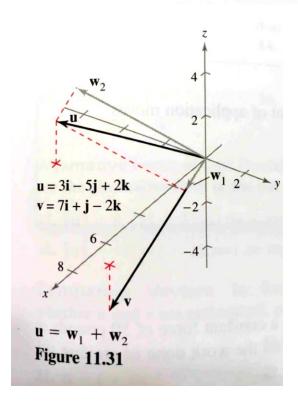
If  $\mathbf{u}$  and  $\mathbf{v}$  are nonzero vectors, then the projection of  $\mathbf{u}$  onto  $\mathbf{v}$  is

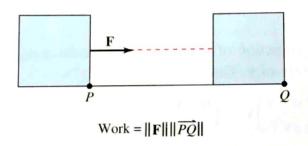
$$\operatorname{proj}_{\mathbf{v}}\mathbf{u} = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2}\right)\mathbf{v}.$$

# EXAMPLE 6 Decomposing a Vector into Vector Components

Find the projection of  $\mathbf{u}$  onto  $\mathbf{v}$  and the vector component of  $\mathbf{u}$  orthogonal to  $\mathbf{v}$  for

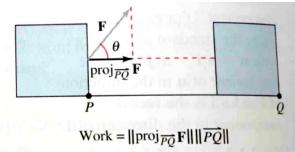
$$\mathbf{u} = 3\mathbf{i} - 5\mathbf{j} + 2\mathbf{k}$$
 and  $\mathbf{v} = 7\mathbf{i} + \mathbf{j} - 2\mathbf{k}$ .





(a) Force acts along the line of motion.

**Figure 11.33** 



(b) Force acts at angle  $\theta$  with the line of motion.

#### **Definition of Work**

The work W done by a constant force  $\mathbf{F}$  as its point of application moves along the vector  $\overrightarrow{PQ}$  is one of the following.

1.  $W = \|\operatorname{proj}_{\overrightarrow{PQ}} \mathbf{F} \| \| \overrightarrow{PQ} \|$ 

Projection form

2.  $W = \mathbf{F} \cdot \overrightarrow{PQ}$ 

Dot product form

#### **EXAMPLE 8**

#### **Finding Work**

To close a sliding door, a person pulls on a rope with a constant force of 50 pounds at a constant angle of 60°, as shown in Figure 11.34. Find the work done in moving the door 12 feet to its closed position.



**Figure 11.34**